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principle design incorporates many game cheats. it summarizes and explains the 100 important methods in the field of game design. principles and design philosophy. Game Design 100 principle divide 4 to the reader about the game of innovation. creation. balance and problem-solving 100 works. Each topic is introduced with rich case to a variety of different design ideas. both as a classic image of point out the true meaning of the principle implied. Game Design 100 principle for the full-color design that fits in the professional game design or learning to read. this book readers will learn how to make the game popular. how to get players addicted. how to set up checkpoints and how to troubleshoot game design The problem. About the Author Wendy Desmond Payne (Wendy Despain). is a gam...

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